















Concentration: Picture Rhymes Game

Two to four players

Object: Match rhyming words using picture cues

1. Shuffle the Cards and place them face down in rows on a table or floor. Decide on the order of play.
 2. Player 1 turns over two Cards, names them, and sees if they make a rhyme match. If they do, the player keeps the Cards and takes one more turn. If not, the player turns the Cards face down and the turn is over. The players try to remember the location of the Cards.
 3. Players take turns in this way.
 4. When all the matches have been made, the player who has the greatest number of pairs wins the game.
 5. Discuss any challenges before playing another round.
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Whole-Class Rhyming Word Activity

Up to 30 players

Object: Pair up with your picture rhyme match

1. Select pairs of rhyming picture Learning Deck Cards. Shuffle the Cards and pass out one Card to each player. Students should name their pictures and say the rhyming words to themselves. They do not show their Cards to others until you say "Go."
2. When you say, "Go," the students get up, display their Cards in front of them, and walk around to find their rhyming word partner: log with frog, red with bread, etc. When partners find each other, they should line up in front of the class.
3. When everyone has lined up, have the partners hold up their Cards, name their pictures, and say their ending sounds.