





















## Go Fish! Beginning Sounds Game

Two to four players

Object: To match beginning sounds in words using picture cues

- 1. Shuffle the cards and pass out five cards to each player. Place the rest of the cards face down where everyone can reach them. Decide on the order of play.
- 2. Players look at their cards and, to themselves, name the pictures, identify their beginning sounds, and put down any pairs that match.
- 3. Player 1 selects a card to play, says its beginning sound, and asks any player if he or she has another card with that same beginning sound. If the other player has a match, he or she hands it over and Player 1 puts the two cards on the table to form an individual match pile. If the other player does not have a match, he or she tells Player 1 to "Go Fish" and Player 1 draws a new card.
- 4. Players take turns in this way.
- 5. When all the matches have been made, the player who has the greatest number of pairs wins the game.

## Variations:

- Players work in pairs and start with seven cards.
- Pass out the whole deck at the start of the game, with one equal part being placed in the draw pile. Students put down any pairs they have and then start the game.