# Really Good Stuff Instructional Guide

### Draw a Beginning Sound Board Games

Congratulations on your purchase of **Draw a Beginning Sound Board Games**, an engaging set of games that strengthen your students' phonological awareness skills.

### Objective

Match beginning sounds in words using picture

### Meeting the Standards

Draw a Beginning Sound Board Games aligns with the Common Core State Standard for English Language Arts below. For alignment with other state standards, please refer to our website's Standards Match.

### Phonological Awareness

**RF.K.2.d** Isolate and pronounce the initial, medial vowel, and final sounds (phonemes).

### This Really Good Stuff product includes:

- 216 Draw a Beginning Sound Cards (6 sets of 36 cards)
- 6 Draw a Beginning Sound Game Boards
- 12 Pawns
- Storage Box
- This Really Good Stuff Instructional Guide

### The Draw a Beginning Sound Board Games

reinforces early readers' beginning sound knowledge and builds auditory discrimination skills. Students take turns matching the beginning sounds on the cards to those of the pictures on the game boards. Through repeated play, they become skilled at identifying and matching beginning consonant sounds.

### Managing the Draw a Beginning Sound Board Games

• Visit our Web site www.reallygoodstuff.com to download Really Good Stuff Instructional Guides.

 Separate the cards into colored sets using rubber bands or zippered plastic bags, so they are ready to use with their corresponding game boards.

## Introducing Draw a Beginning Sound Board Games

#### Draw a Beginning Sound Board Games

provides a fun setting for students to practice identifying and matching beginning sounds. Students must isolate the beginning sound of each picture on the cards and then use their auditory discrimination skills to find the closest picture on the path with the same beginning sound. Included are six color-coded card and game board sets, each contrasting four to five beginning sounds. Four of the games focus on easily contrasted sounds while two of the games focus on more closely related and harder-to-distinguish sounds. The pictures on the game boards are different from those on the cards, exposing students to a variety of words with each beginning consonant sound.

#### Model the Game

Begin by modeling the game, discussing each step with students. Gather a game board and its corresponding cards. Shuffle the cards and place them face down in a stack next to the game board for practice. Review and name the pictures on the game board, emphasizing beginning sounds by stretching them out: "Rrrose." Explain that the object of the game is to move forward by matching the beginning sound of the word on the card with the beginning sound of a picture on the path. Point out that some cards and spaces on the game boards direct players to either move forward (green) or backward (red).

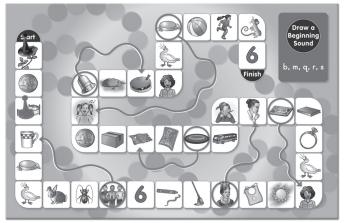
All Instructional guides can be found online

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Take a card and have students read the word (or name the picture) and say its beginning sound. Move the game pawn to the first space on the path, name the picture, and ask students if it shares the beginning sound from the card. If it does, stay on that space. If it does not, move to the next space and again, name the picture and say its beginning sound. Continue along the path until you make a beginning sound match. Place your pawn on that space and the card in a discard pile.





Follow the green arrow forward and the red arrow backward.

Have students practice taking turns and making beginning sound matches until they are familiar with the rules of play. The game is over when one player makes a beginning sound match with the last picture on the path and reaches Finish. Shuffle and reuse the cards as needed to finish the game.

For a shortened and simpler version of the game, introduce the rule that only one player can occupy any given space.

### Beginning Sound Game Boards

Focus beginning sound instruction by selecting the appropriate game boards for your students.

Game Boards and Cards	Beginning Sounds
pink	b, m, q, r, s
purple	g, n, p, t, y
green	c, d, f, h, z
orange	j, k, l, v, w
blue	*b, d, p, t
yellow	*c, f, g, v

<sup>\*</sup>more advanced sound distinctions

### Draw a Beginning Sound Game

2 students

**Object:** To match beginning sounds and reach

Finish

Materials: Game Board and its corresponding set of Picture-Word Cards, two Game Pawns

#### Directions:

- 1. Place the shuffled cards face down in a stack within reach of players. Place the pawns on Start. Decide on the order of play.
- 2. Player 1 takes a card, reads it (or names the picture), and says its beginning sound. Player 1 moves space by space naming each picture and saying its beginning sound, and stops when a match is made. If the player draws an action card, they follow the directions on the card. If they make a match on a space with a green or red arrow, the player first names that picture and then follows the arrow, moving either forward (green) or backward (red), and the turn is over.
- 3. Players take turns drawing cards and moving to the next picture with the matching beginning sound.
- 4. The game ends when one player makes a beginning sound match with the last picture on the game path.